

Enumerating Digitally Convex Sets in Graphs

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Motivation: Image
Smoothing

Properties of Digitally
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Definition: Let V be a finite set. A *convexity*, \mathcal{C} , is a collection of subsets of V that includes \emptyset and V and is closed under taking intersections.

Definition: A set $S \subseteq V(G)$ is *digitally convex* if, for every $v \in V(G)$, we have $N[v] \subseteq N[S] \Rightarrow v \in S$.

- Every vertex $v \notin S$ must have private neighbour with respect to S .
- Collection of digitally convex sets in a graph G is the *digital convexity* of G : $\mathcal{D}(G)$
- Number of digitally convex sets in G : $n_{\mathcal{D}}(G)$

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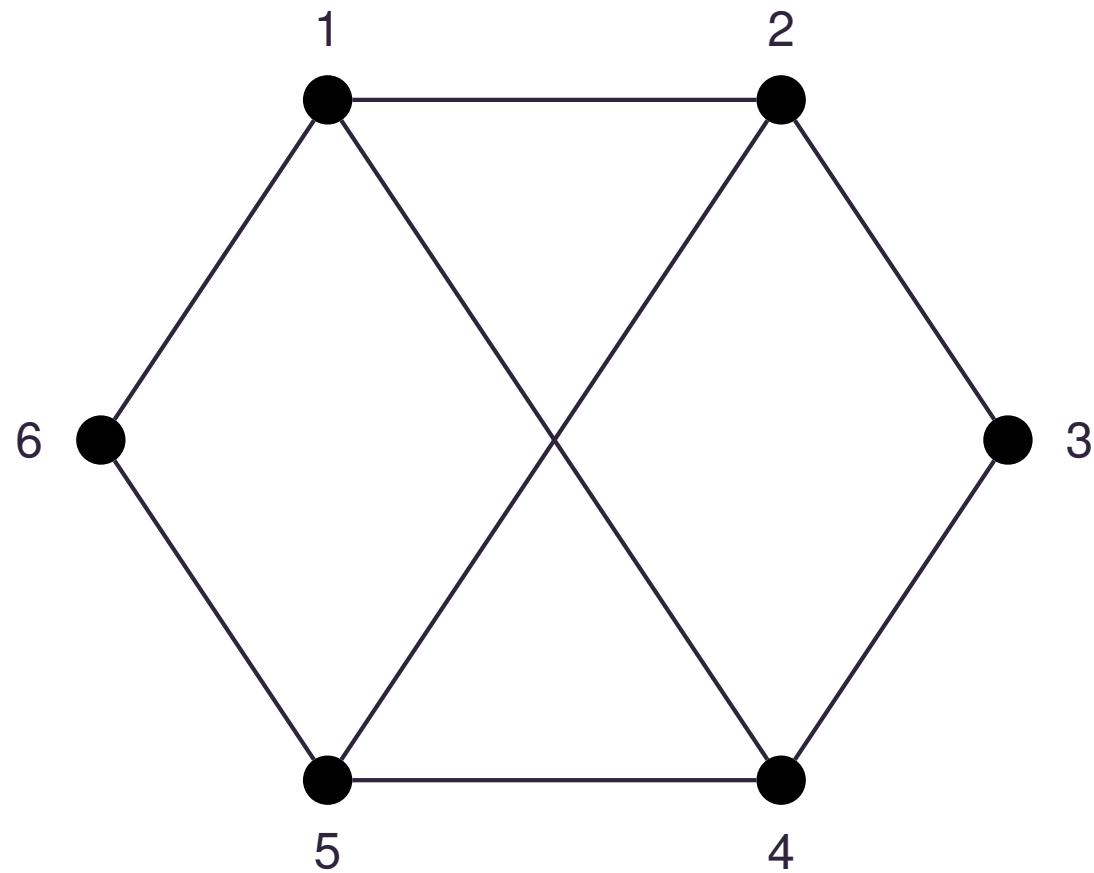
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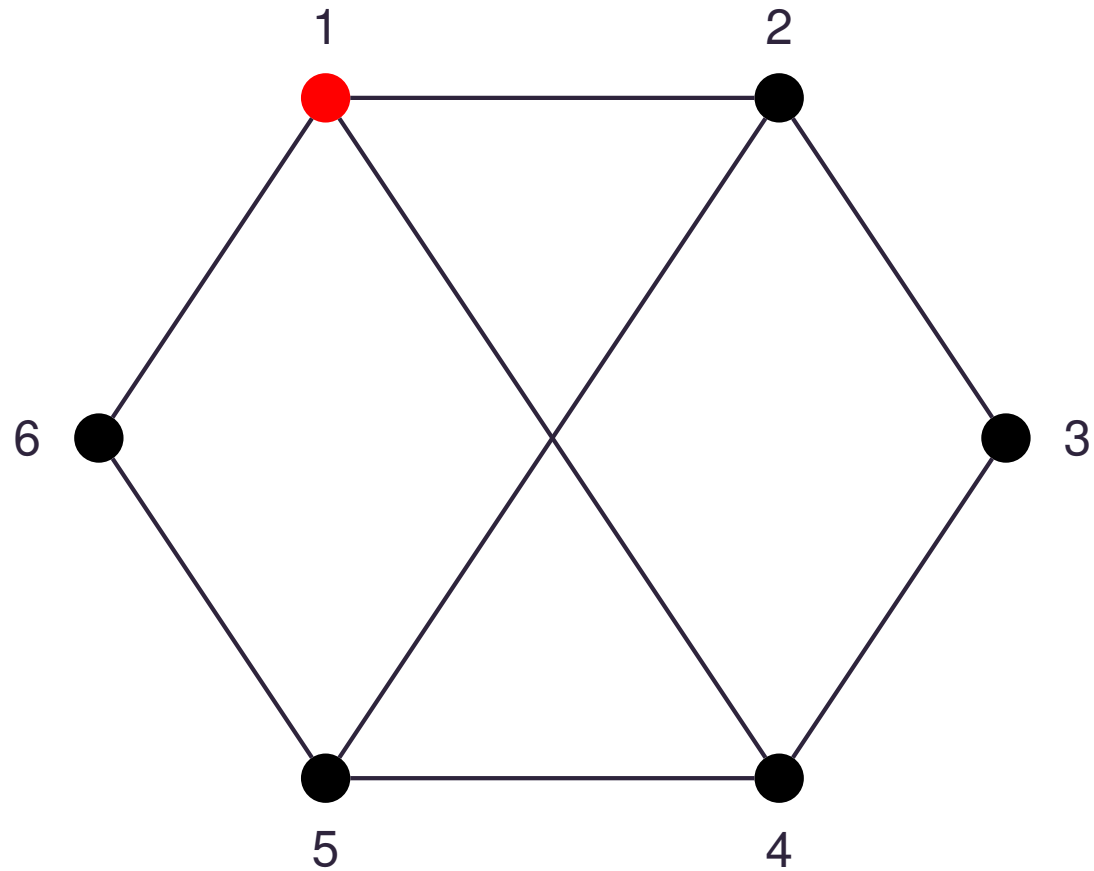
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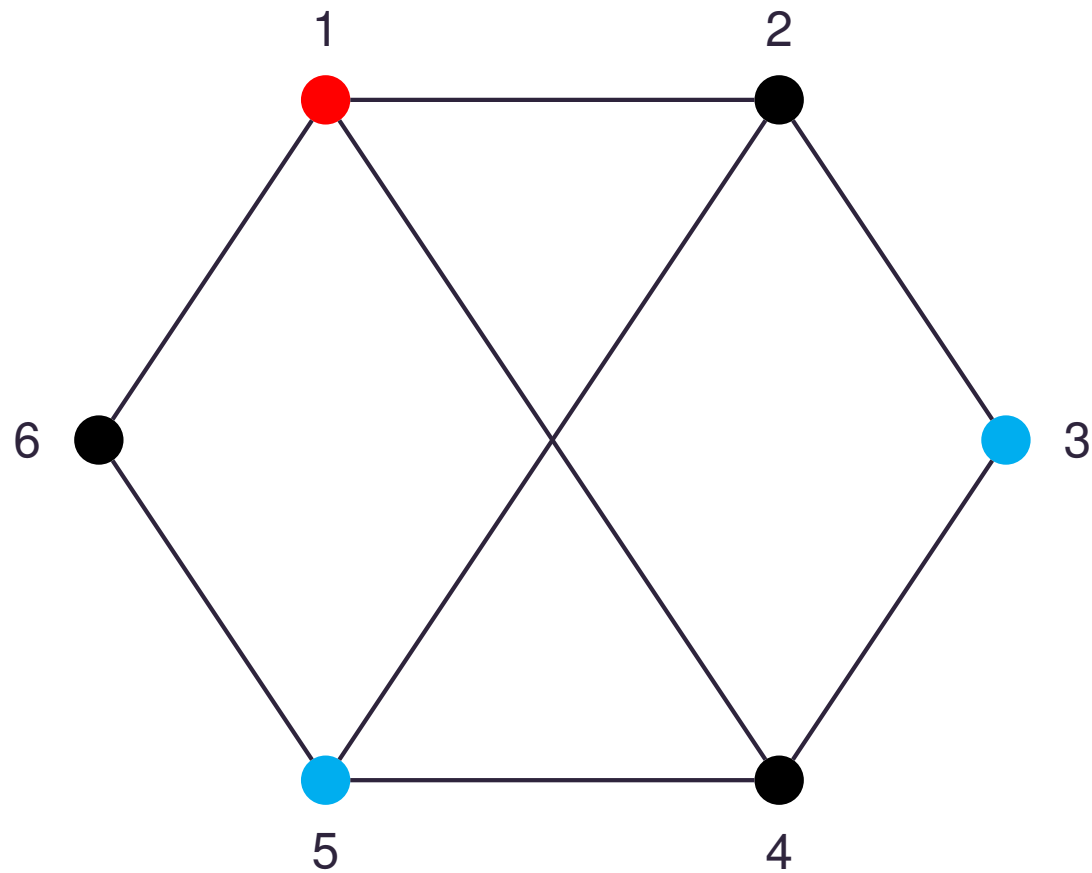
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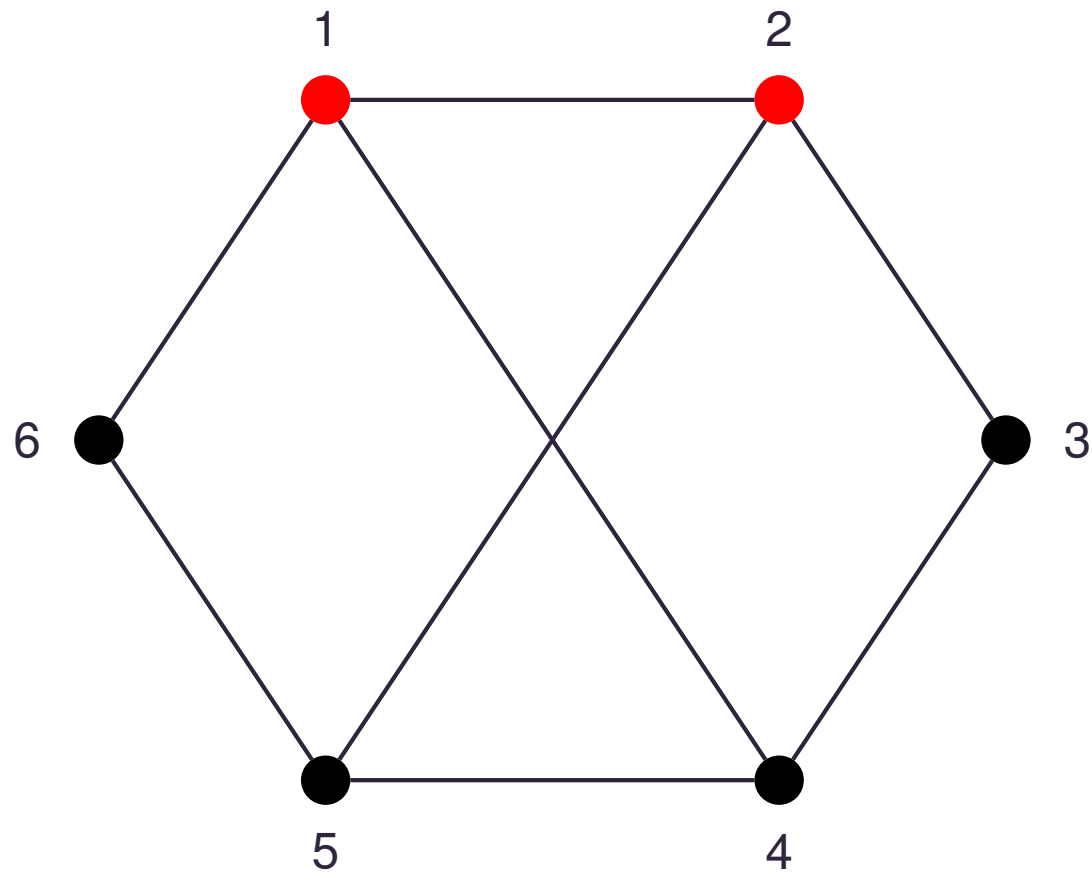
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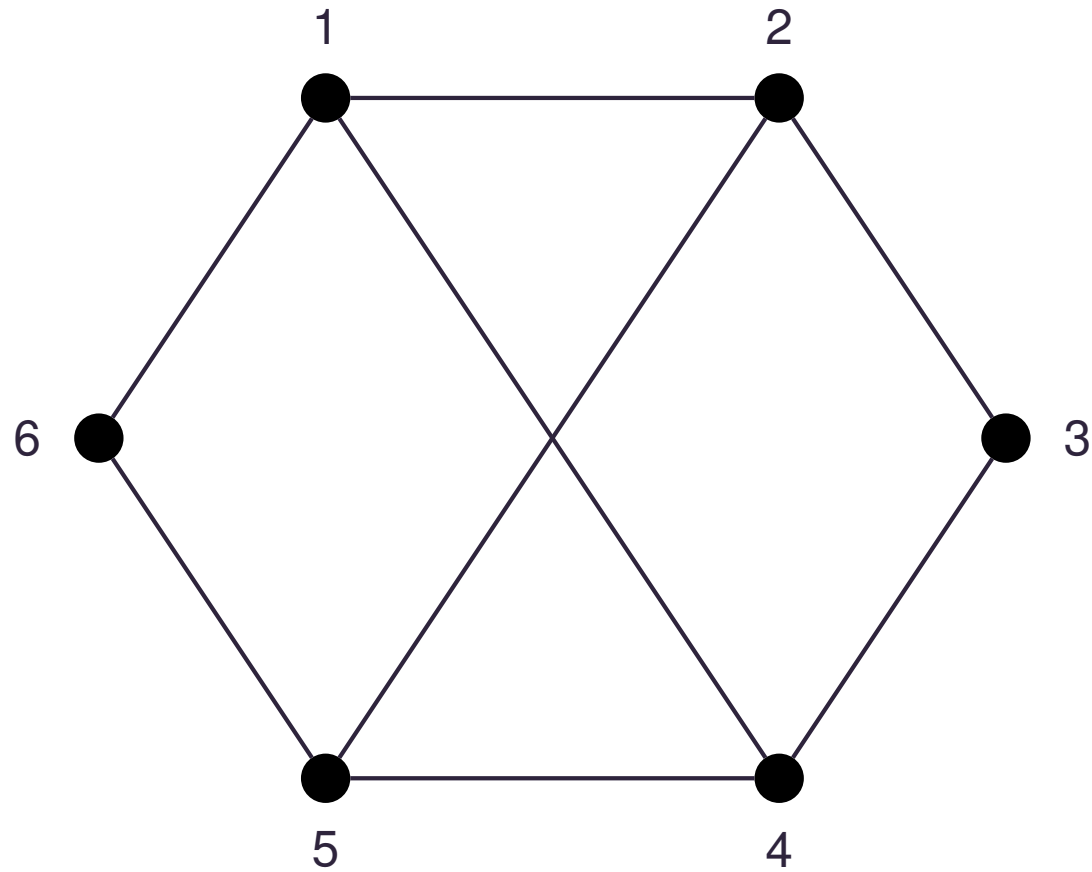
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$$n_{\mathcal{D}}(G) = 14$$

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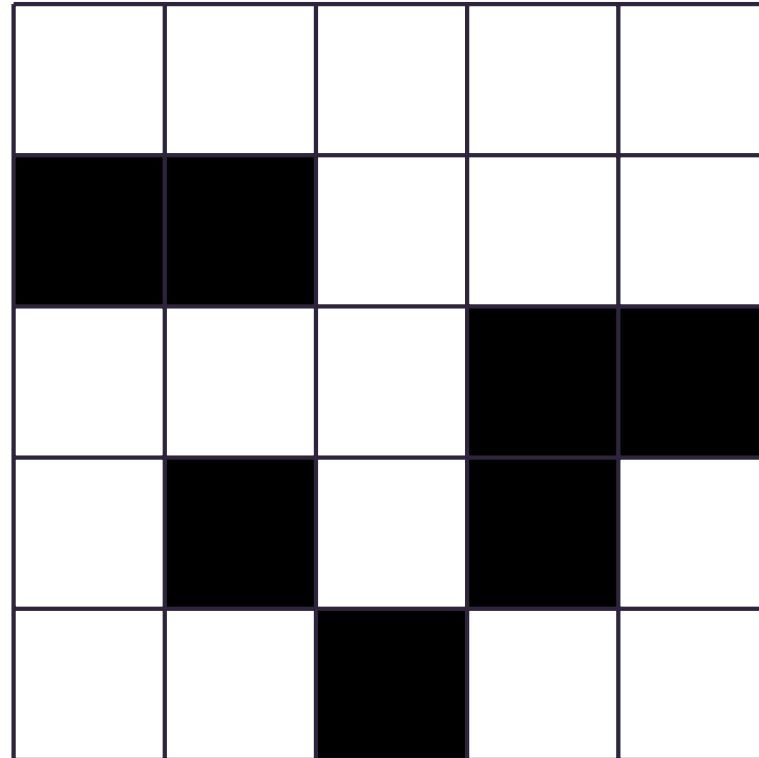
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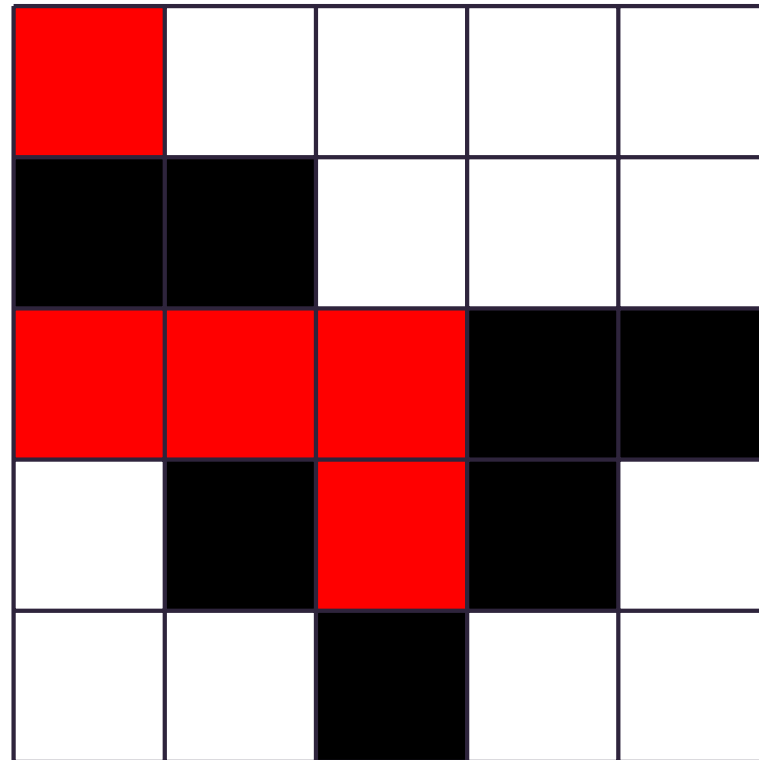
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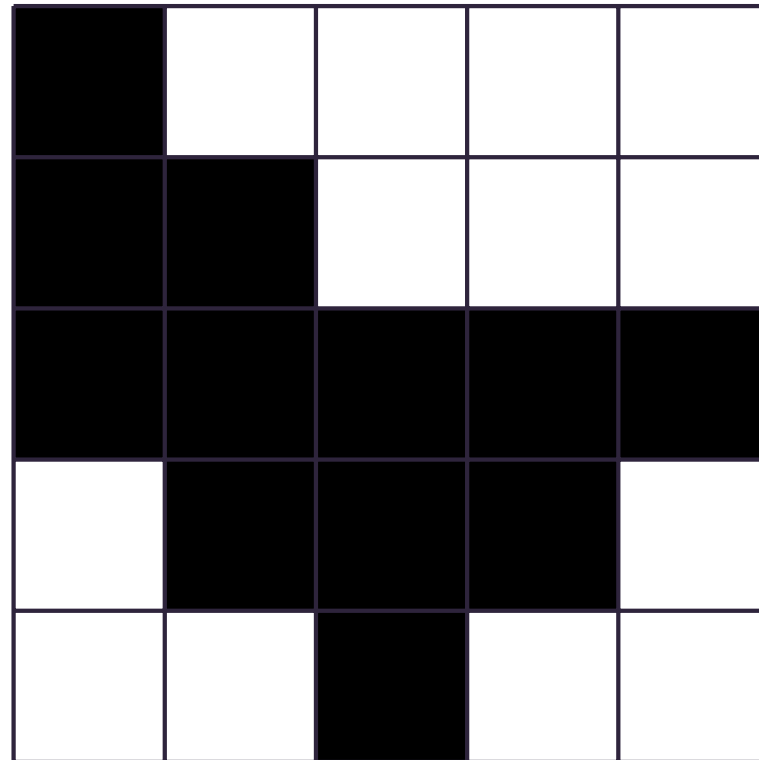
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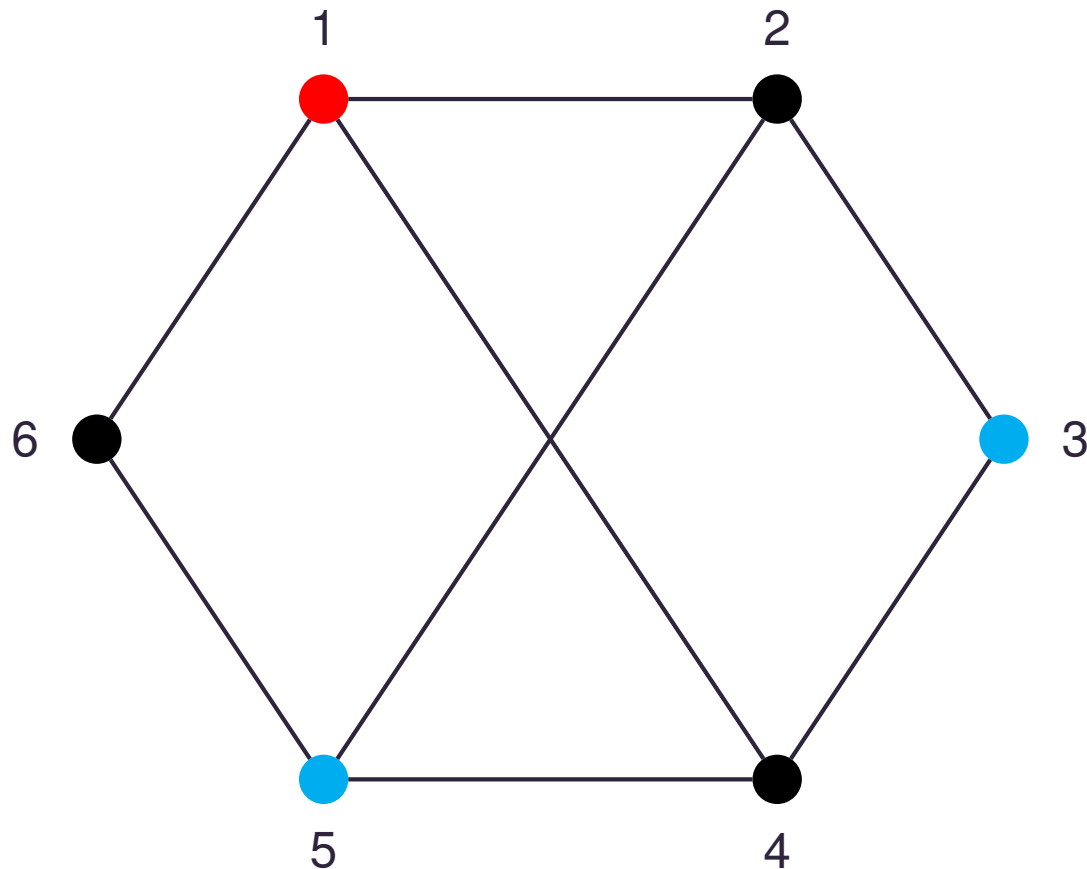
Future work

Theorem. (Lafrance, Oellermann, Pressey, 2016) *Let G be a graph. If S is a digitally convex set, then $\varphi(S) = V(G) - N[S]$ is also a digitally convex set.*

- This function φ is a bijection from $\mathcal{D}(G)$ to itself.
- Every graph must have an even number of digitally convex sets.

Properties of Digitally Convex Sets

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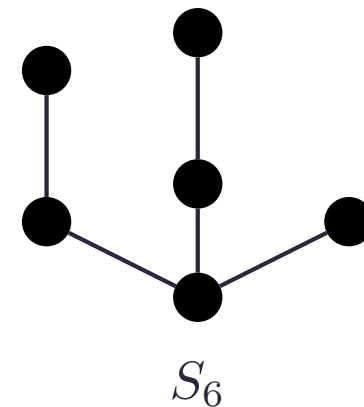
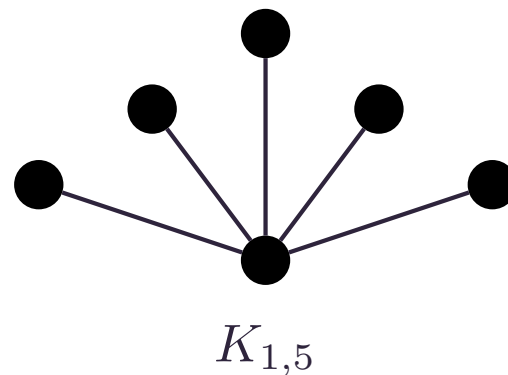
Relation to other objects

Future work

Theorem: (Lafrance, Oellermann, Pressey, 2016) Let T be a tree of order n . Then

$$\left. \begin{array}{l} \text{for } n \text{ even} \\ \text{for } n \text{ odd} \end{array} \right\} \left. \begin{array}{l} 2 \cdot 2^{n/2} - 2 \\ 3 \cdot 2^{(n-1)/2} - 2 \end{array} \right\} \leq n_{\mathcal{D}}(T) \leq 2^{n-1}$$

The lower bound is attained by the spiderstar S_n and the upper bound by the star $K_{1,n-1}$.



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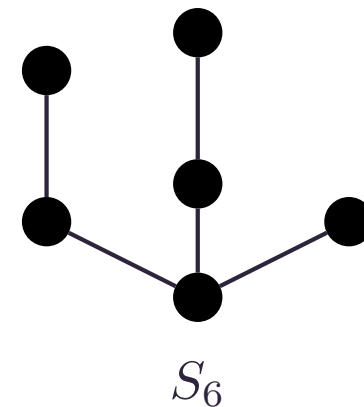
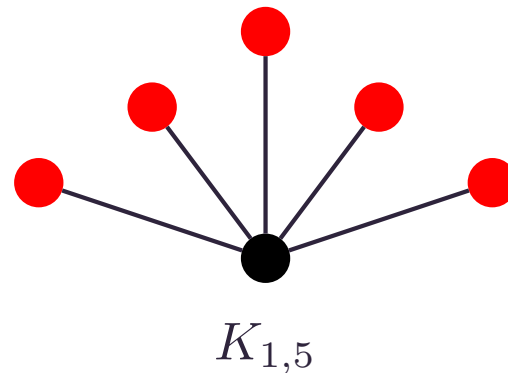
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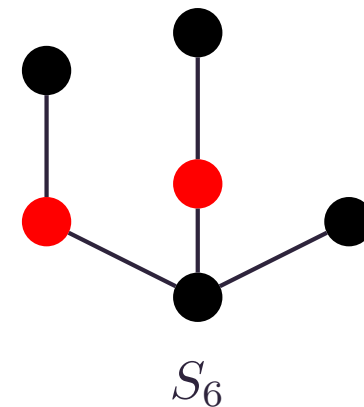
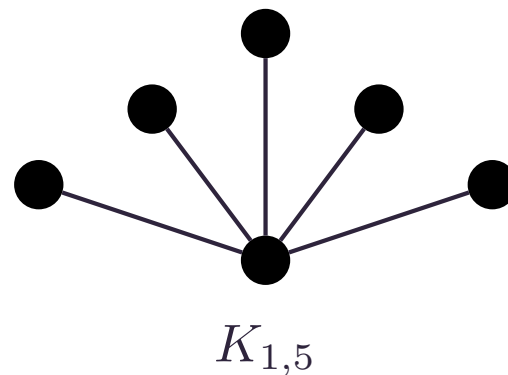
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Definition: A 2-tree is a graph defined as follows: a 3-clique is a 2-tree and a 2-tree of order $n > 3$ is constructed by adding a vertex v adjacent to 2 pairwise adjacent vertices in a 2-tree of order $n - 1$.

Definition: A k -tree is a graph defined as follows: a $k + 1$ -clique is a k -tree of order $n > k + 1$ is constructed by adding a vertex v adjacent to k pairwise adjacent vertices in a k -tree of order $n - 1$.

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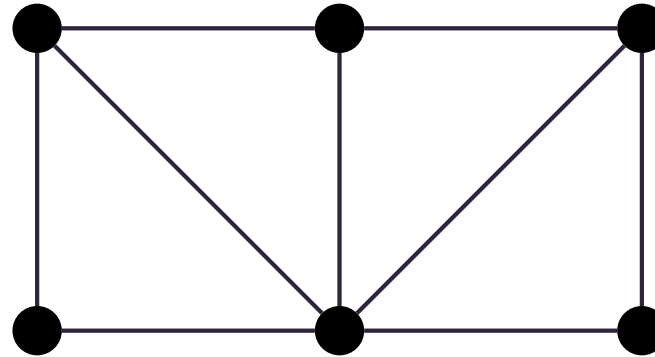
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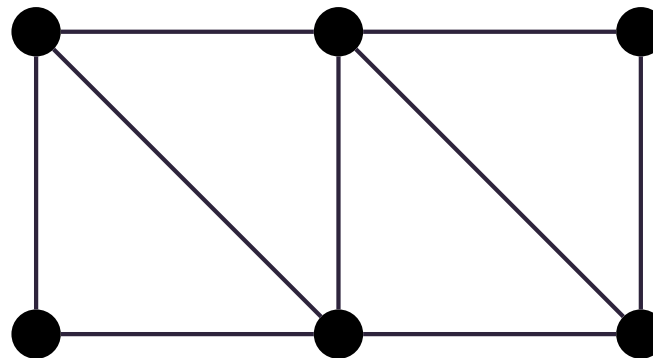
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$$n_{\mathcal{D}}(G_1) = 10$$



$$n_{\mathcal{D}}(G_2) = 8$$

Upper Bound for 2-trees

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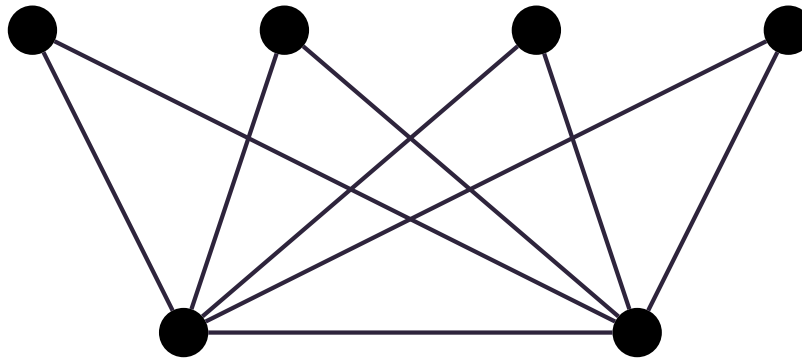
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Future work

Theorem: Let G be a 2-tree of order n . Then $n_{\mathcal{D}}(G) \leq 2^{n-2}$.
This bound is attained by the 2-trees $K_2 + \overline{K}_{n-2}$.



$$n_{\mathcal{D}}(K_2 + \overline{K}_4) = 16$$

Upper Bound for 2-trees

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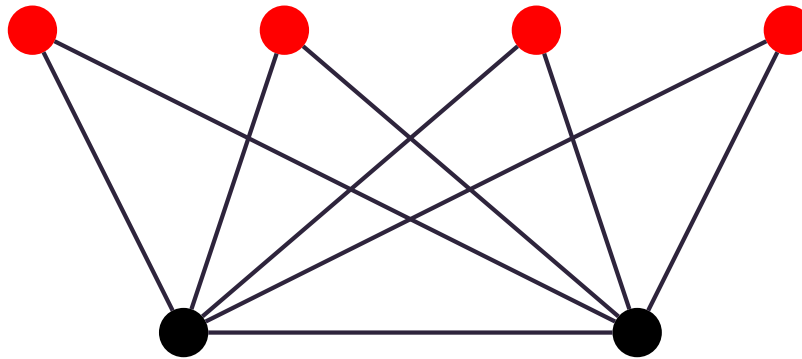
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Theorem: Let G be a k -tree of order n . Then $n_{\mathcal{D}}(G) \leq 2^{n-k}$.

→ This bound is attained by the k -trees $K_k + \overline{K}_{n-k}$

Conjectured lower bound for 2-trees

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Conjecture: Let G be a 2-tree of order n . Then

$$n_{\mathcal{D}}(G) \geq \begin{cases} 3 \cdot 2^{n/3} - 4, & \text{for } n \equiv 0 \pmod{3} \\ 4 \cdot 2^{(n-1)/3} - 4, & \text{for } n \equiv 1 \pmod{3} \\ 5 \cdot 2^{(n-2)/3} - 4, & \text{for } n \equiv 2 \pmod{3} \end{cases}$$

→ Conjecture might be proven by induction on n and by dividing all 2-trees into subclasses based on the structure of the neighbourhoods of vertices of degree 2.

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The conjectured lower bound is attained by the *2-spiderstars*, which are constructed as follows:

- Begin with a K_2 with vertices x and y
- Repeat to add the remaining $n - 2$ vertices:
 - Add vertex w adjacent to x and y
 - Add vertex u adjacent to x and w
 - Add vertex v adjacent to w and u



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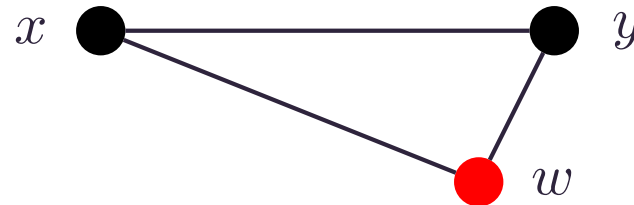
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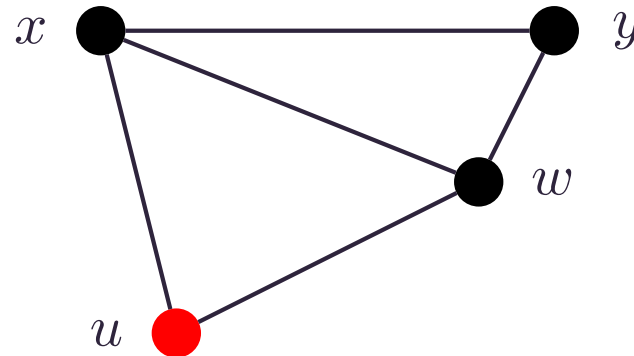
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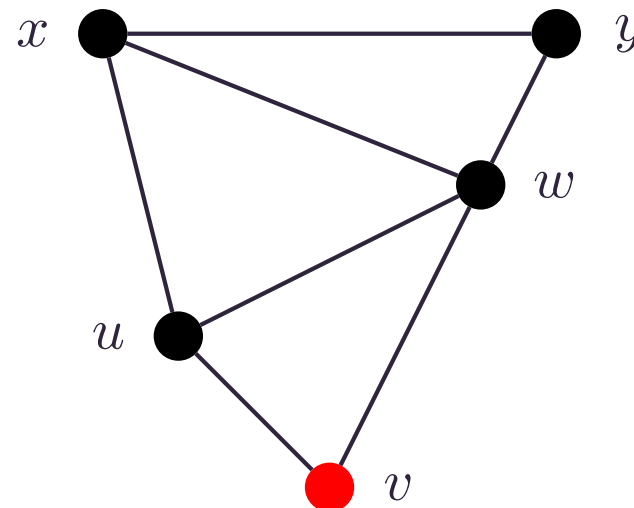
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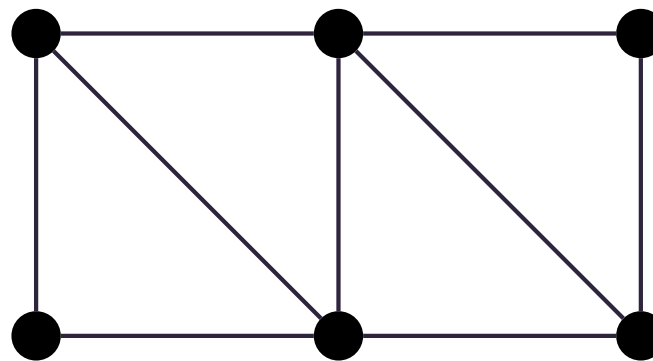
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Theorem: Let P_n^2 be the square of the path P_n . Then the digitally convex sets of P_n^2 satisfy the recurrence

$$n_{\mathcal{D}}(P_n^2) = n_{\mathcal{D}}(P_{n-1}^2) + n_{\mathcal{D}}(P_{n-3}^2)$$

with $n_{\mathcal{D}}(P_3^2) = 2$, $n_{\mathcal{D}}(P_4^2) = 4$, $n_{\mathcal{D}}(P_5^2) = 6$. (OEIS sequence A000930, multiplied by 2.)



$$n_{\mathcal{D}}(P_6^2) = n_{\mathcal{D}}(P_5^2) + n_{\mathcal{D}}(P_3^2) = 6 + 2 = 8$$

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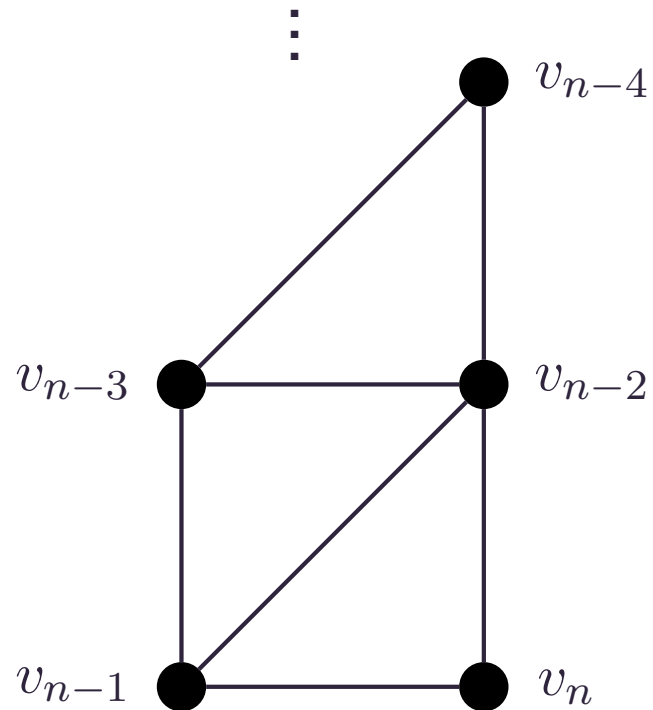
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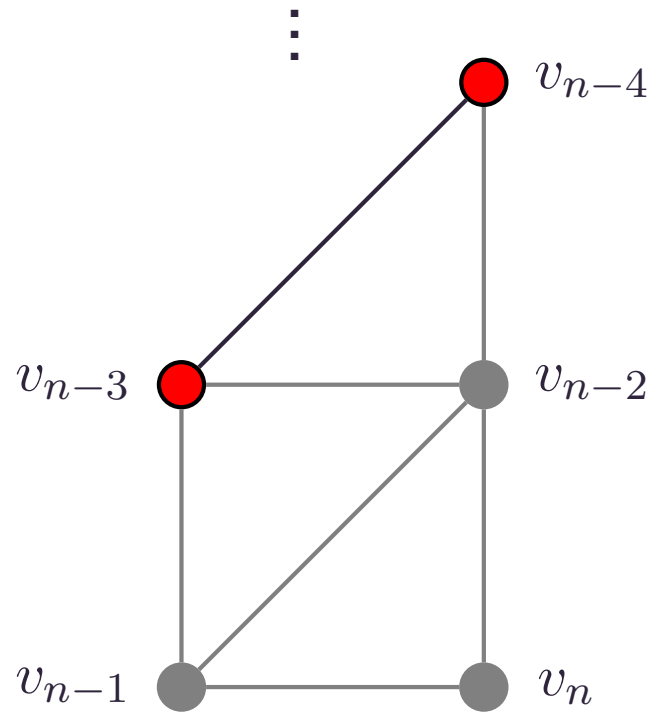
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$$n_{\mathcal{D}}(P_n^2) = n_{\mathcal{D}}(P_{n-1}^2) + n_{\mathcal{D}}(P_{n-3}^2)$$



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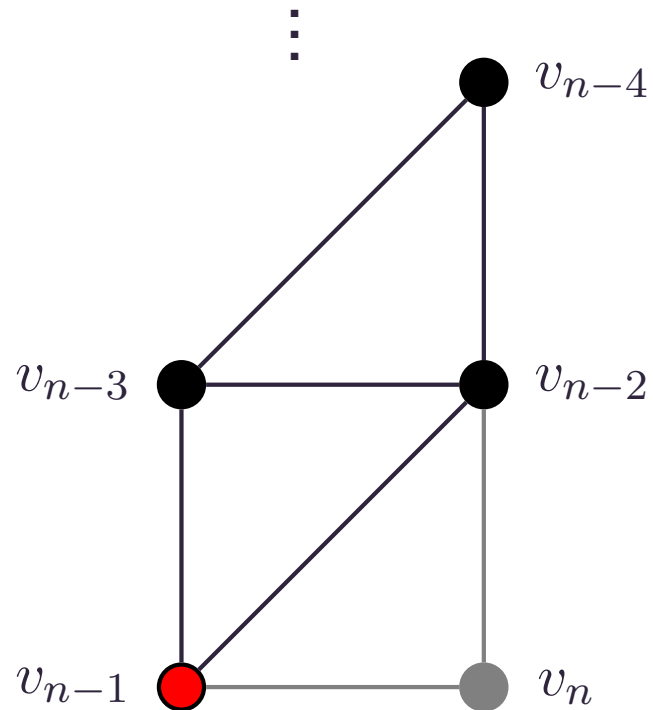
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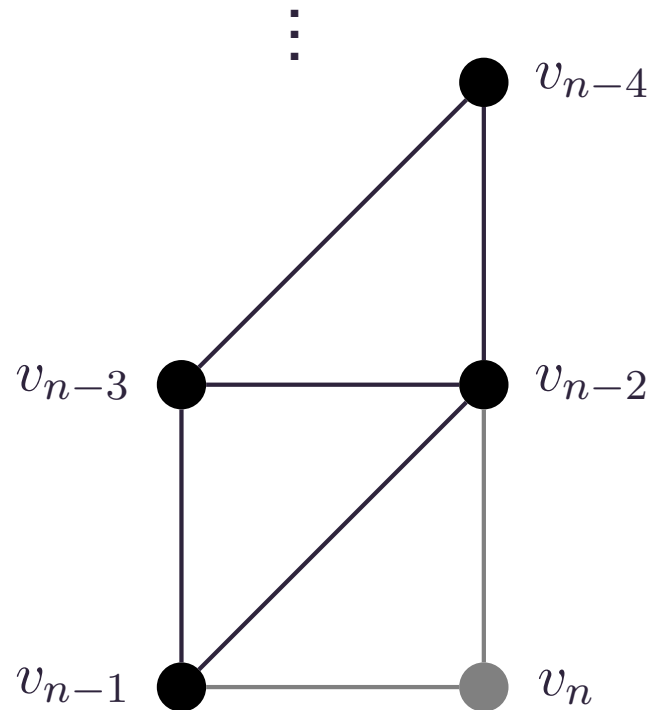
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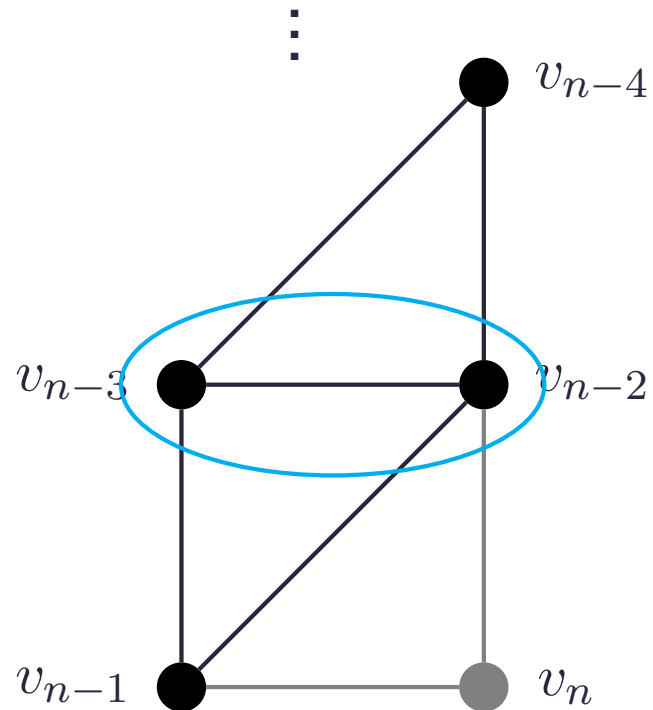
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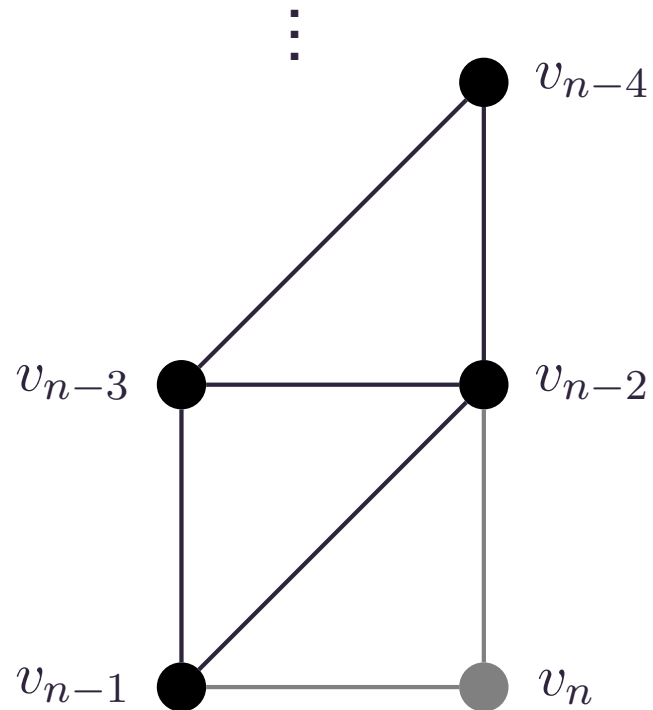
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Theorem: Let P_n^k be the k^{th} power of the path P_n . Then the digitally convex sets of P_n^k satisfy the recurrence

$$n_{\mathcal{D}}(P_n^k) = n_{\mathcal{D}}(P_{n-1}^k) + n_{\mathcal{D}}(P_{n-k-1}^k)$$

Digital Convexity in Cycles

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Digital Convexity in
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Generalization to
powers of cycles

Cartesian Products

Binary $n \times m$ Arrays

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Theorem: Let C_n be the cycle of order n . Then, $n_{\mathcal{D}}(C_3) = 2$,
 $n_{\mathcal{D}}(C_4) = 6$, $n_{\mathcal{D}}(C_5) = 12$, $n_{\mathcal{D}}(C_6) = 20$ and, for $n \geq 7$,

$$n_{\mathcal{D}}(C_n) = 2n_{\mathcal{D}}(C_{n-1}) - n_{\mathcal{D}}(C_{n-2}) + n_{\mathcal{D}}(C_{n-4}).$$

This is equivalent to the number of cyclic binary n -bit strings with no alternating substring of length greater than 2. (OEIS sequence A007039)

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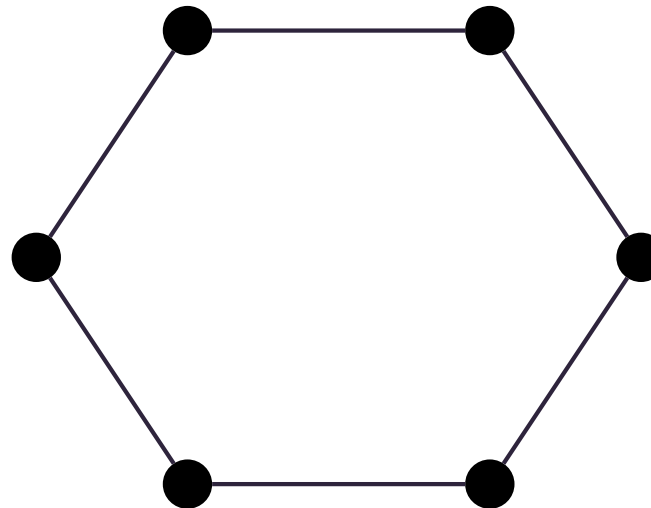
Binary $n \times m$ Arrays

Digital Convexity in
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Future work

Bijection between $\mathcal{D}(C_n)$ and cyclic binary n -bit strings without 010 or 101:

- Label edges of C_n from 1 to n
- Given a digitally convex set S , construct a cyclic binary string S^* such that bit i is 1 if edge i is incident with a vertex in S , and 0 otherwise



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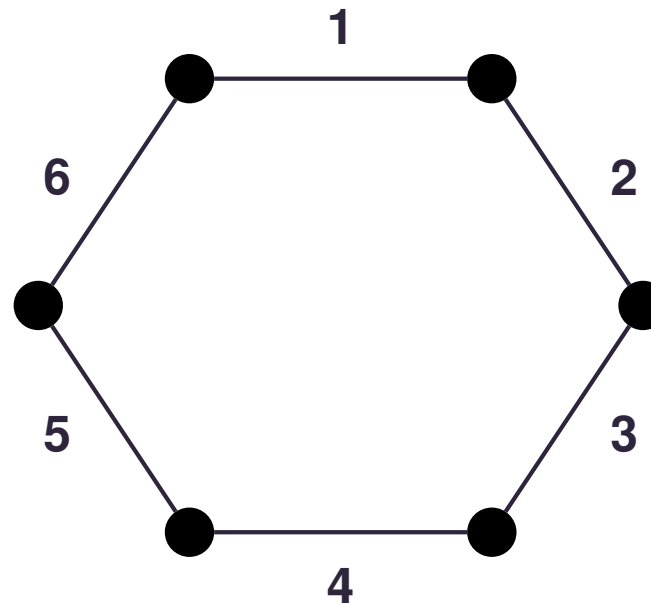
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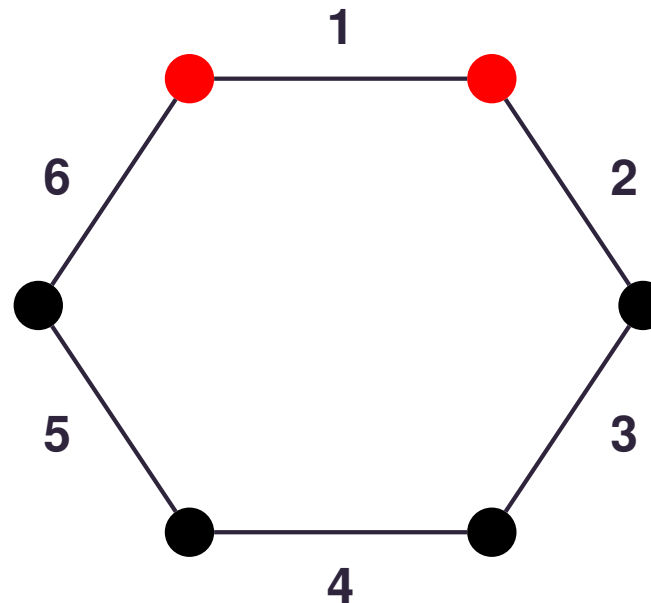
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- Given a digitally convex set S , construct a cyclic binary string S^* such that bit i is 1 if edge i is incident with a vertex in S , and 0 otherwise



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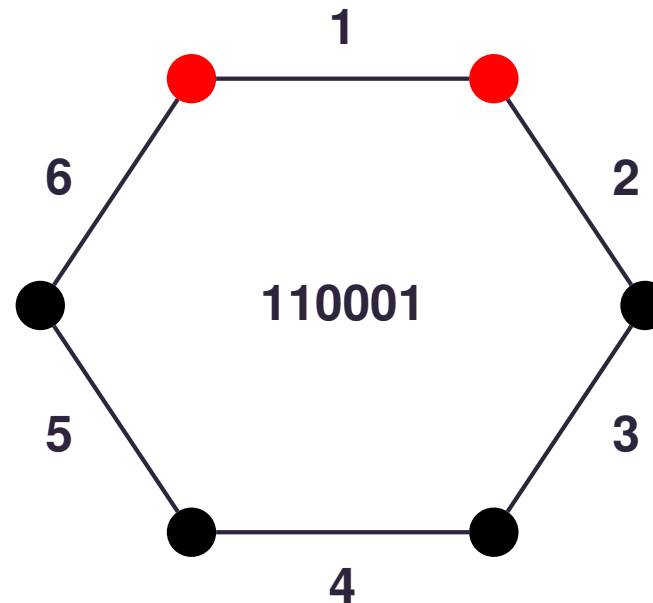
Binary $n \times m$ Arrays

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Future work

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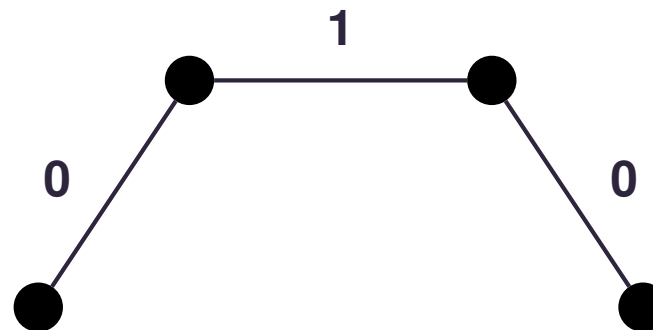
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- No substring 010:



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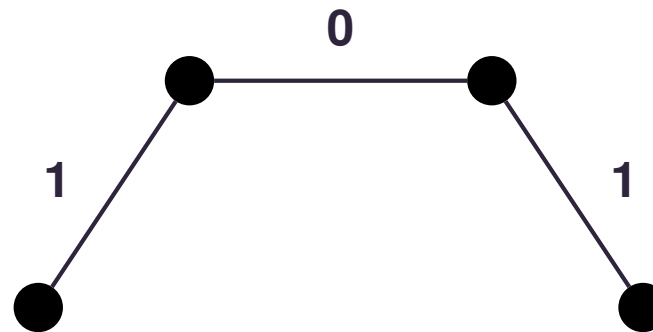
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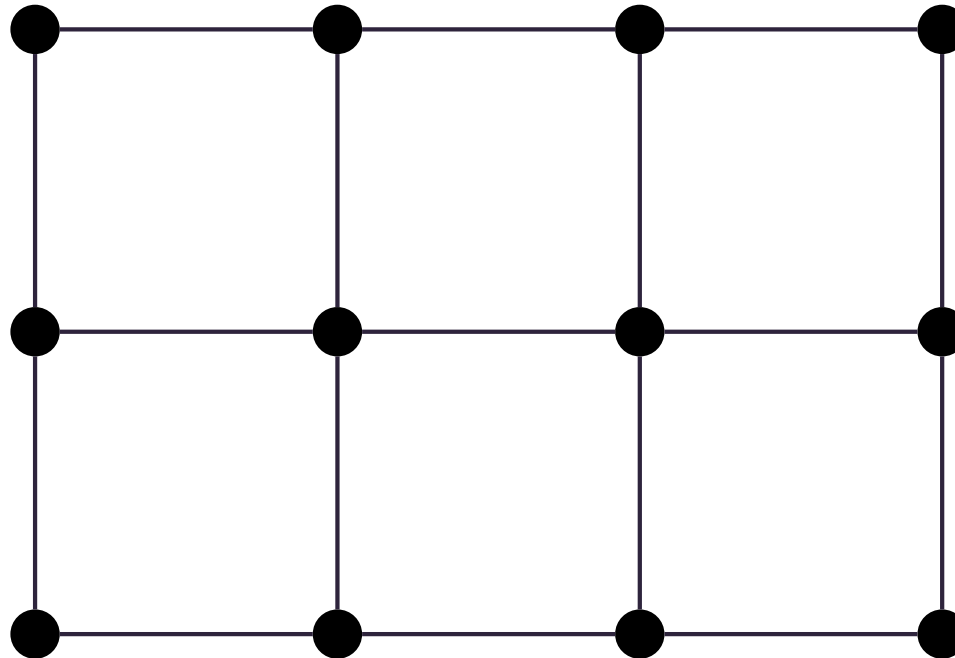
Theorem: Let C_n be the cycle of order n and let $k \geq 1$. Then,
 $n_{\mathcal{D}}(C_i^k) = 2$ for $3 \leq i \leq 2k + 1$, $n_{\mathcal{D}}(C_j^k) = 2 + j(j - 2k - 1)$ for
 $2k + 2 \leq j \leq 2k + 4$ and, for $n \geq 2k + 5$,

$$n_{\mathcal{D}}(C_n^k) = 2n_{\mathcal{D}}(C_{n-1}^k) - n_{\mathcal{D}}(C_{n-2}^k) + n_{\mathcal{D}}(C_{n-2k-2}^k).$$

→ Proof uses a bijection between the sets in $\mathcal{D}(C_n^k)$ and the cyclic binary strings whose blocks (maximal runs of 0's or 1's) each have length at least $k + 1$

Cartesian Products

Definition: The *Cartesian product* of graphs G and H , denoted by $G \square H$ is the graph with vertex set $V(G \square H) = V(G) \times V(H)$ and such that two vertices (x, y) and (u, v) are adjacent in $G \square H$ if and only if $x = u$ in G and $yv \in E(H)$ or $y = v$ in H and $xu \in E(G)$.



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Let A be an $n \times m$ binary array. Then A^* is the $n \times m$ binary array whose entries are the minimum over the closed neighbourhood of the corresponding entry in A

$$A = \begin{array}{ccc} 1 & 1 & 0 \\ 1 & 1 & 1 \\ 0 & 1 & 1 \end{array} \qquad A^* = \begin{array}{ccc} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{array}$$

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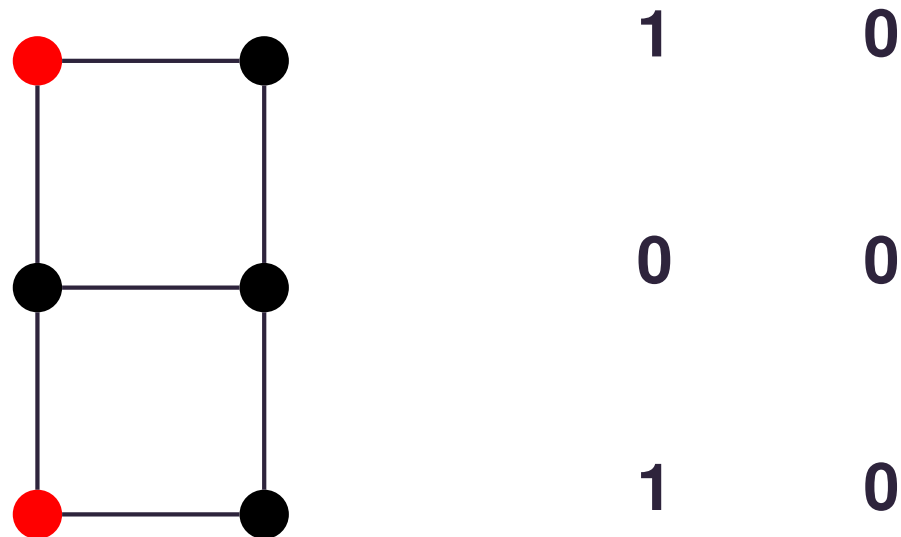
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Theorem: Let $\mathcal{A}_{n,m}$ be the set of all $n \times m$ binary arrays. Then
 $n_{\mathcal{D}}(P_n \square P_m) = |\mathcal{A}_{n,m}^*|$.

Outline of proof:



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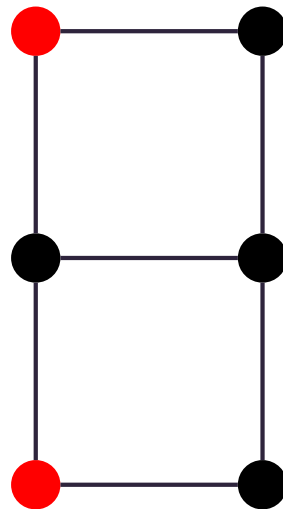
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1	1
1	0
1	1

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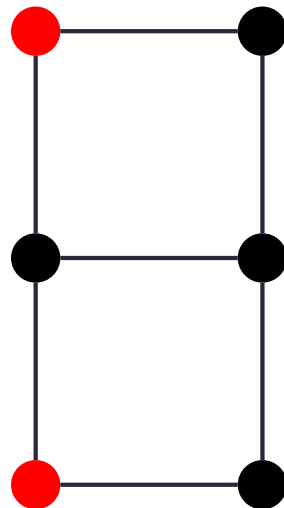
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→ OEIS sequence A217637 — also equal to the number of maximal independence sets in $P_n \square P_m \square P_2$

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Open Problems

- Is there a formula or upper/lower bounds on $n_{\mathcal{D}}(G \square H)$ in terms of $n_{\mathcal{D}}(G)$ and $n_{\mathcal{D}}(H)$?
- What do the digitally convex sets look like in other graph products?
- What happens to the number of digitally convex sets in a graph when an edge is added or removed?

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$$n_{\mathcal{D}}(P_4) = 6$$

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$$n_{\mathcal{D}}(P_4 - e_1) = 8$$

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$$n_{\mathcal{D}}(P_4 - e_2) = 4$$

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THANK YOU!